

DEPARTMENT 32 JUNIOR PROJECT BOOTHS



Assembled by 5:30 p.m. on Wednesday

Specifications for the booth size and dimensions will be sent to the clubs registering an entry.

Below are notes for entering 4-H Fair booths.

1. Clubs entering this exhibit must register as a club exhibitor and pay a club exhibitor entry fee. This exhibit cannot be entered on a Junior Exhibitor's entry form.
2. Electricity usage is not allowed.
3. Booths must be the representative work of the club members. Exhibits in the booth must be made or put together by youth. An adult can act in an advisory capacity only.
4. Booths are not to be painted and all staples must be removed when taking the booth down.

Premiums:

1st \$16.00 2nd \$14.00 3rd \$12.00 4th \$10.00

CLASS A – 4-H Booth

Item No.

1. Club Booth – THEME: "4-H Join in the Fun"
Focus should be on recruitment for your club.

BOOTH EXHIBIT SCORE CARD

The booth exhibit:

	Possible Points	Club Points
1. Effective message (caption or title sign): Short, catchy, appropriate, well worded to cover subject and suggest action when appropriate.	15	_____
2. Draws attention: An attention getter that reinforces the main idea. Something unusual-motion, light, design, and/or color	20	_____
3. Holds attention: Tells a coherent, clear cut, one-idea message quickly. Arouses curiosity about the subject. Has systematic arrangement, easy to follow to tell a story. An attendant to answer questions.	25	_____
4. Sells theme: Appeals to such motives as desire and need for profit, health, comfort, convenience, recreation, and the saving of time and energy.	15	_____
5. Present pleasing appearance:	15	_____
6. Uses explanatory material effectively: Material brief and easy to read. Size of charts, maps, placecards, and letters adequate. Group/ Club name must be displayed on booth skirt.	10	_____
TOTAL POINTS	100	_____